## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE [ OR SMALL ENTITY (Column 1) (Column 2) **TOTAL CLAIMS** FEE FEE RATE RATE OR BASIC FEL BASIC FEE 740.00 370.00 NUMBER EXTRA **NUMBER FILED** FOR TOTAL CHARGEABLE CLAIMS X\$18=X\$ 9= minus 20= OB INDEPENDENT CLAIMS minus 3 =X84= X42= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY** AMENDMENT AFTER **EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= X\$ 9= Minus Total OR Independent Minus X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR BEST AVAILABLE COPY TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA AFTER AMENDMENT** FEE PAID FOR FEE **AMENDMENT** X\$18= Total Minus X\$ 9= OR Minus Independent X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-Ü NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE ENDMENT **PREVIOUSLY** EXTRA **AFTER** FEE PAID FOR FEE **AMENDMENT** X\$18= Total Minus X\$ 9= OR Independent Minus 444 X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ADDIT. FEE \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

**Application or Docket Number** 

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.